

# Lessons Learned: 5 Years of Building Enterprise OSGi Applications

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# Overview

- Background
- Structure matters
- Extensions & Services
- Dynamics
- Integration
- Build & Provisioning



# Background

- Enterprise Business Applications
  - On top of OSGi
  - Developed since (2004, Eclipse 3.0)
  - No classical RCP stuff...;-)
- Client apps using:
  - Swing, Hibernate, JDO, JDBC, JNI, SOAP, a lot of Apache stuff, JUnit, FIT, Spring DM, Jetty, CICS-Adaptor, ...
- Server apps using:
  - JDO, Hibernate, SOAP, REST, Tomcat, Spring DM, CICS-Adaptor, HTTP, a lot of custom libs, Memcached, ...



### **Characteristics**

- Highly integrated systems
  - Broad variety of backend systems
  - All kinds of technologies used for integration
- Different deliverables
  - Different rich client configurations
  - Different standalone configurations
  - Different server container setups



#### Structure matters





#### Dependencies

*Managing dependencies* within large systems is one of the most critical success factors for healthy object-oriented business applications

# What kind of dependencies?

- Dependencies between:
  - Individual classes and interfaces
  - Packages

eclipse

- Subsystems/Modules
- Dependencies of what kind?
  - Uses
  - Inherits
  - Implements



### Experiences

#### "Less coupling, high cohesion" is no theoretical blah

OSGi makes you think about dependencies



# Observations when using OSGi

- Design flaws and structural problems often have a limited scope
  - Problems remain within single bundles
  - No wide-spreading flaws



# Import-Package vs. Require-Bundle

- We used Require-Bundle a lot
- That was a very bad decision
- Why?



What is the difference?

- Require-Bundle
  - Imports all packages of the bundle, including re-exported bundle packages
- Import-Package
  - Import just the package you need



#### What does it mean?

- Require-Bundle
  - Defines a dependency on the producer
  - Broad scope of visibility
- Import-Package
  - Defines a dependency on what you need
  - Doesn't matter where it comes from!



#### When to use what?

#### • Prefer using Import-Package

- Lighter coupling between bundles
- Less visibilities
- Eases refactoring
- Require-Bundle only when necessary:
  - Higher coupling between bundles
  - Use only for very specific situations:
    - split packages



#### Keep Things Private



# eclipse

# Bundle API

- What should you export from a bundle?
- The easy (stupid) way:
  - Export everything
- That is a really bad idea:
  - If everything is visible, everything will be used by someone
  - Broad visibility
  - High coupling between components



### Instead: Think about your APIs

- Export only the public API of a bundle
  - Less is more
  - Think about what is the API of a component
  - API design is not easy
- Don't export anything until there is a good reason for it
  - Its cheap to change non-API code
  - Its expensive to change API code



#### Your Buddies are Your Enemies

# Don't use buddy loading to solve all your dependency problems

#### mostly it is your fault

(structural problem, design flaws)

# Use with care to workaround library classloading problems



# Composing





#### **Structuring Bundles**

#### Just having bundles is not enough

You still need an architectural view You still need additional structures



#### Your Bundles shouldn't end up like this



#### **Go! Get some structure!**



### What we do

- Bundle rules in the small
  - Separate UI and core
  - Separate service implementations and interfaces
  - Isolate backend connectors
- Bundle rules in the mid-size
  - Access to resources via services only
  - Access to backend systems via services only
  - Technology-free domain model



### What we do

- Bundle rules in the large
  - Separate between domain features
  - Separate between applications / deliverables
  - Separate between platform and app-specific bundles
- Don't be afraid of having a large number of bundles
  - Mylyn
  - Working Sets
  - Platforms



# Shippable units

- Bundle sets form different products
  - Different clients
  - Different server-side apps
- Easy to deploy different apps, but not for free
- You need:
  - Less bundle dependencies
  - Pluggable units (adding stuff from outside)
- Configuration code is a bad smell



#### **Refactoring Bundles**

#### "A good design today might be a bad one tomorrow"

#### Refactor early, refactor often



## Don't forget to test

- JUnit-Tests wherever you can
  - (TDD preferred, of course)
- Don't rely on the OSGi runtime
- Test bundle-internals?
  - No, just the public API is good (black-box)
  - Yes, I would like more tests (while-box)
    - x-friends
    - Fragments
    - Separate source folders
  - Having both is a good idea



### Extensions and/or OSGi Services



(borrowed from Peter Kriens)



# Experiences

- Extension Points are really useful and powerful
  - Allows you to implement pluggable apps
  - Decouples your system
  - Forces Dependency Inversion
  - Eases scaling up
- You can easily misuse them
  - We used extension points for all kinds of things
  - We used them statically
  - We used them for N-to-one relationships



# OSGi Services vs. Extension-Points

- Some things are like extensions
- Some things are like services
- Use the appropriate mechanism

eclipse

# **Dynamics**





#### Dynamics are hard

# Its hard to build a really dynamic system, you need to change your mindset

Think about **dependencies** Think about **services** Think about **everything** as of being **dynamic** 



#### Dynamics are hard

# It's even harder to turn a static system into a dynamic one



#### Integration





#### Integration is easy

# Integrating an OSGi system into an existing environment is easy

OSGi runtimes are easy to start and to embed Clear separation between inside and outside world

# Experiences

- Integrate existing rich client app into proprietary client container
  - Ugly boot-classpath additions like XML parser stuff
  - Self-implemented extension model using classloaders in a strange way
  - Used a large number of libs that where not necessarily compatible with the existing rich client app

#### Integration went smoothly

 just launch your OSGi framework and you are (mostly) done



Integration can be hard

- Using existing libraries can be hard
  - Sometimes they do strange classloader stuff
  - Start to love ClassNotFoundException, it will be your best friend for some time
- The Context-Classloader hell
  - Some libs are using context-classloader
  - OSGi has no meaning for context-classloader
  - Arbitrary problems



# Experiences

- We got every (!) library we wanted to use to work within our OSGi environment
  - Rich-client on top of Equinox
  - Server-app on Equinox
  - Server-app embedded into Tomcat and Jetty using Servlet-Bridge
- But it can cause some headaches at the beginning



#### **Build & Provisioning**



John



# Build

- An automated server-side build is priceless
  - PDE-Build
  - Custom ANT-Build
  - CruiseControl
  - Hudson
  - Unit-Tests
  - PMD, Checkstyle, FindBugs, etc.



# Experiences

- Even though its server-side it should be fast
  - Long-running builds are a bad smell
- Produce ready-to-use packages
  - Additional installation work is tedious and errorprone

# Provisioning

eclipse

- We use p2, of course... Just kidding...
- Used zipped install package
- Simple solutions to simple problems...;-)
- Adopted existing self-implemented server-side update mechanism
  - But avoid tedious publishing steps of new builds



#### Conclusions





# Looking back

- Large OO system, grown over years
- Its still easy and fast to add/change features
- I think OSGi is a major reason...
- But why?



OSGi led us to...

- Thinking about structure all the time
  - Avoids mistakes early (before the ugly beast grows)
  - Less and defined dependencies
  - No broken windows
- Good separation of concerns
- Dependency inversion & pluggable architecture
  - easy to add features without changing existing parts
- Many small frameworks
  - better than few overall ones



# Conclusions

#### Never again without OSGi

You will love it You will hate it



# And in the end its your best friend





# Thank you for your attention!

• Questions and feedback welcome!

- Let us know if you need assistance!!!
- Visit us at our booth!!!



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