

Eclipse Plugin Technology

- > Build IDEs and business applications as a set of plugins
- > Plugins are compiled separately as independent units with defined dependencies
- > Plugins can be installed and uninstalled from a system without recompiling the rest of the system
- > Plugins offer a component level above packages, but they do not provide any new language modularization mechanisms

AspectJ and AJDT

- > AspectJ offers a language extension for Java to modularize concerns with aspect-oriented techniques
- > Great IDE support via AJDT
- > Aspects serve as a new modularization unit orthogonal to classes, but the AspectJ compiler produces Java-compliant bytecode
- > The current AspectJ implementation needs to recompile (or at least reweave) all targets that might be affected by the aspects in the system

The Vision: Using Eclipse Plugins and AspectJ Together

- > Modularize cross-plugin concerns into separate plugins
- > Build aspects into a platform to let other plugins follow the rules

Just let developers combine the benefits from both worlds without limitations!!!

The Problem: Separate Compilation vs. Aspect Weaving

- > AspectJ needs to weave the system to let aspects work correctly
- > You would need to recompile the whole system when new aspects come in, old aspects are deleted or existing aspects change
- > You would not be able to plug in new plugins into an existing system without recompilation

This cuts off major features of the Eclipse plugin technology

AJEER: Load-Time Aspect Weaving for the Eclipse Platform

Enabling programmers to combine Eclipse plugin technology and AspectJ
Martin Lippert (lippert@acm.org) - Download: <http://www.martinlippert.org/>

The Solution: AJEER: An AspectJ-Enabled Eclipse Runtime

Features weaving of AspectJ aspects into existing plugins at class-loading time (including dependency management)

- > Standard Eclipse plugins can add new aspects to the system via a new extension point (aspect-promotion)
- > Already existing or new plugins do not need to be recompiled
- > Separate compilation for plugins still possible
- > Open issues: performance and footprint of the weaving process (but weaving performance improves and AJEER implements caching of woven plugins)

The Challenge: Dynamic Plugins and Aspects

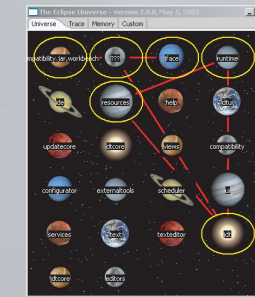
- > OSGi-based runtime allows plugins to be (un-)installed at runtime
- > What happens if aspect-promoting plugins are (un-)installed at runtime???

Possible solution:

- > AJEER has to take care to update active plugins at runtime (update mechanism of OSGi kernel)
- > Therefore, AJEER needs to keep track of aspect dependencies and possible targets of aspects



Example 1: The Eclipse Monitor



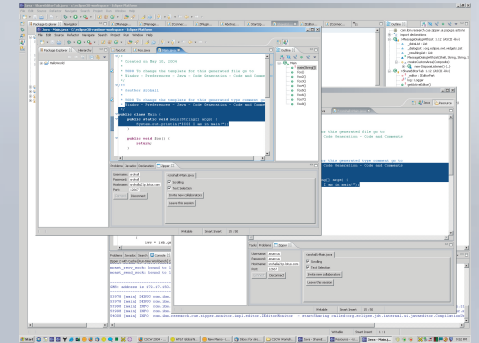
- > AJEER-based reimplementaion of Chris Laffra's Eclipse-Monitor
- > Shows the internal behavior of Eclipse (method calls, object creations, plugin communication)

Get a Demo!
Just ask for it !!!

Example 2: The Zipper System for Replicated Application Sharing

- > Replicated Application Sharing for Eclipse
 - currently works with text-based editors
 - GEF in progress
- > Uses Aspects for catching events, code archaeology (which events to catch?), and missing API workarounds

<http://www.research.ibm.com/zipper>
Steven Rohall
IBM T.J.Watson Research Center



Example 3: Parallax

- > MDA Eclipse Support for Addressing *Middleware-Specific Crosscutting Concerns* Based on *Aspect-Promoting Plug-ins*

<http://parallax-igl.epfl.ch/>
Raul Silaghi (rsilaghi@acm.org)
Software Engineering Laboratory
Swiss Federal Institute of Technology in Lausanne (EPFL)

