

Martin Lippert

# MODERN ARCHITECTURES WITH SPRING AND JAVASCRIPT

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# about me



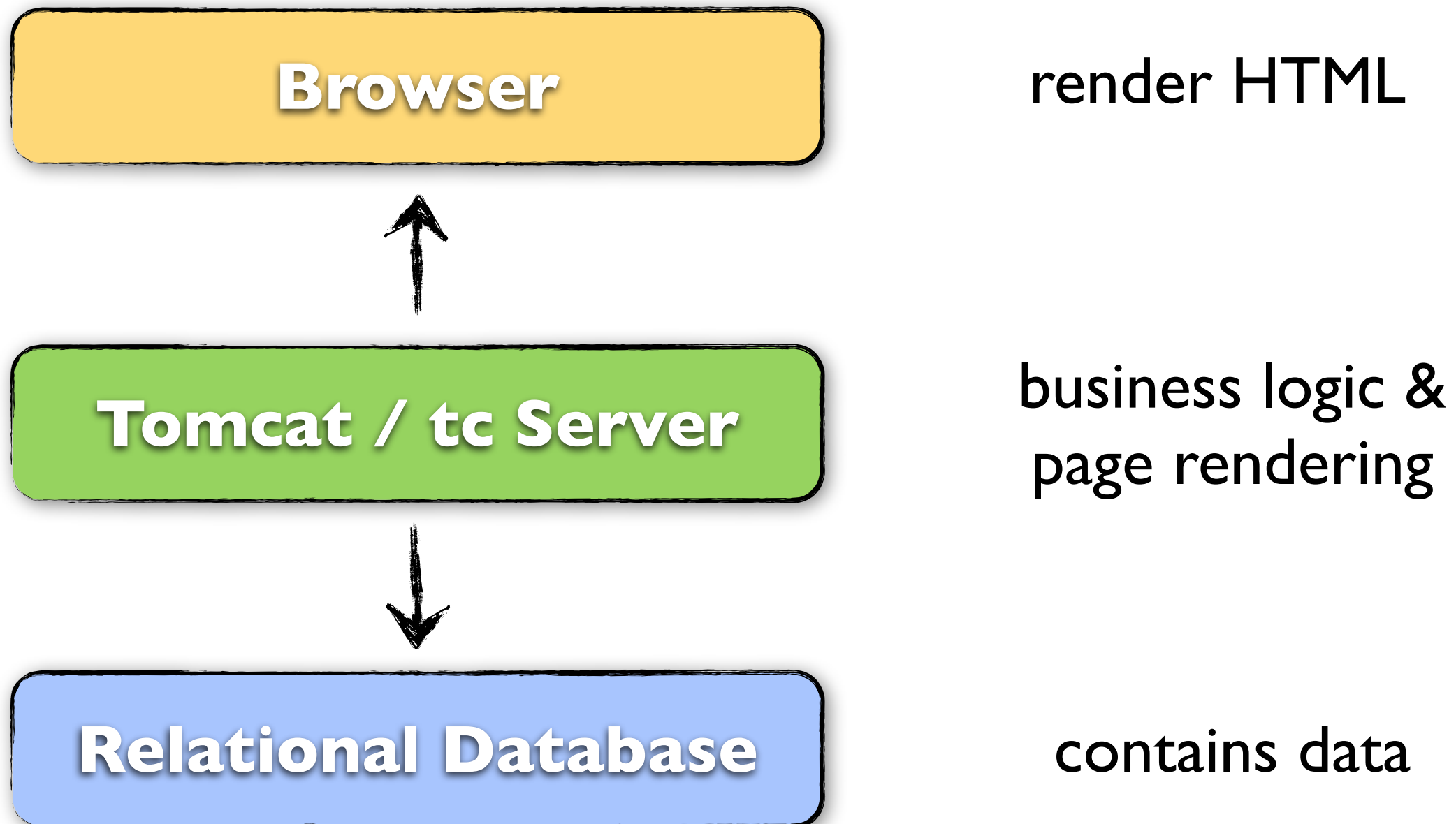
## Martin Lippert

Staff Engineer, R&D, at SpringSource/  
VMware and lead of Spring Tool Suite  
development

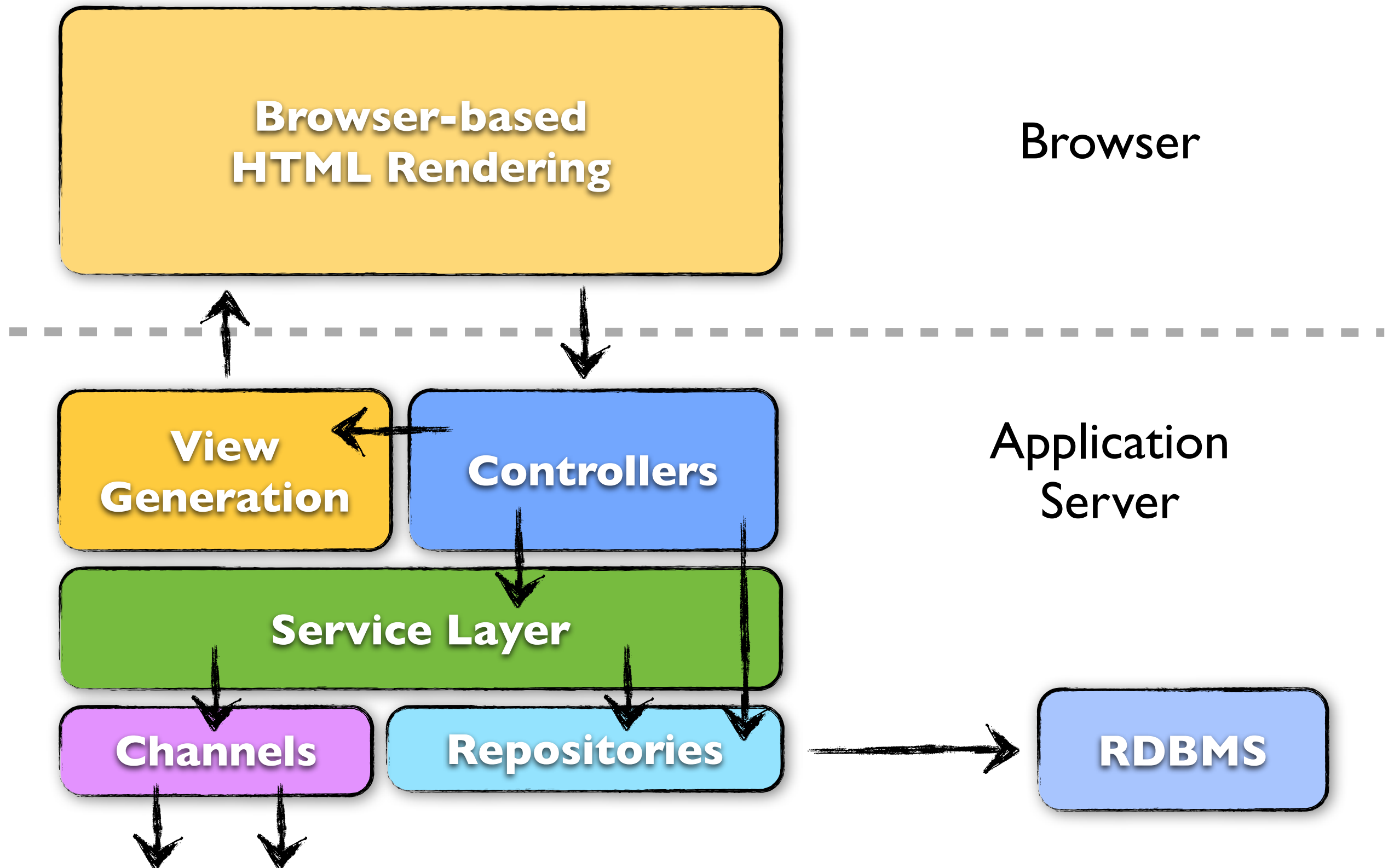
## Working areas

- Eclipse Tooling for the Spring platform
- Open Source Committer
- Aspect-Weaving for OSGi
- Cloud IDEs and JavaScript
- Agile software development

# Typical Runtime Structures



# More Detail...



# What happens?



render HTML & improved  
experience using JavaScript



AJAX calls

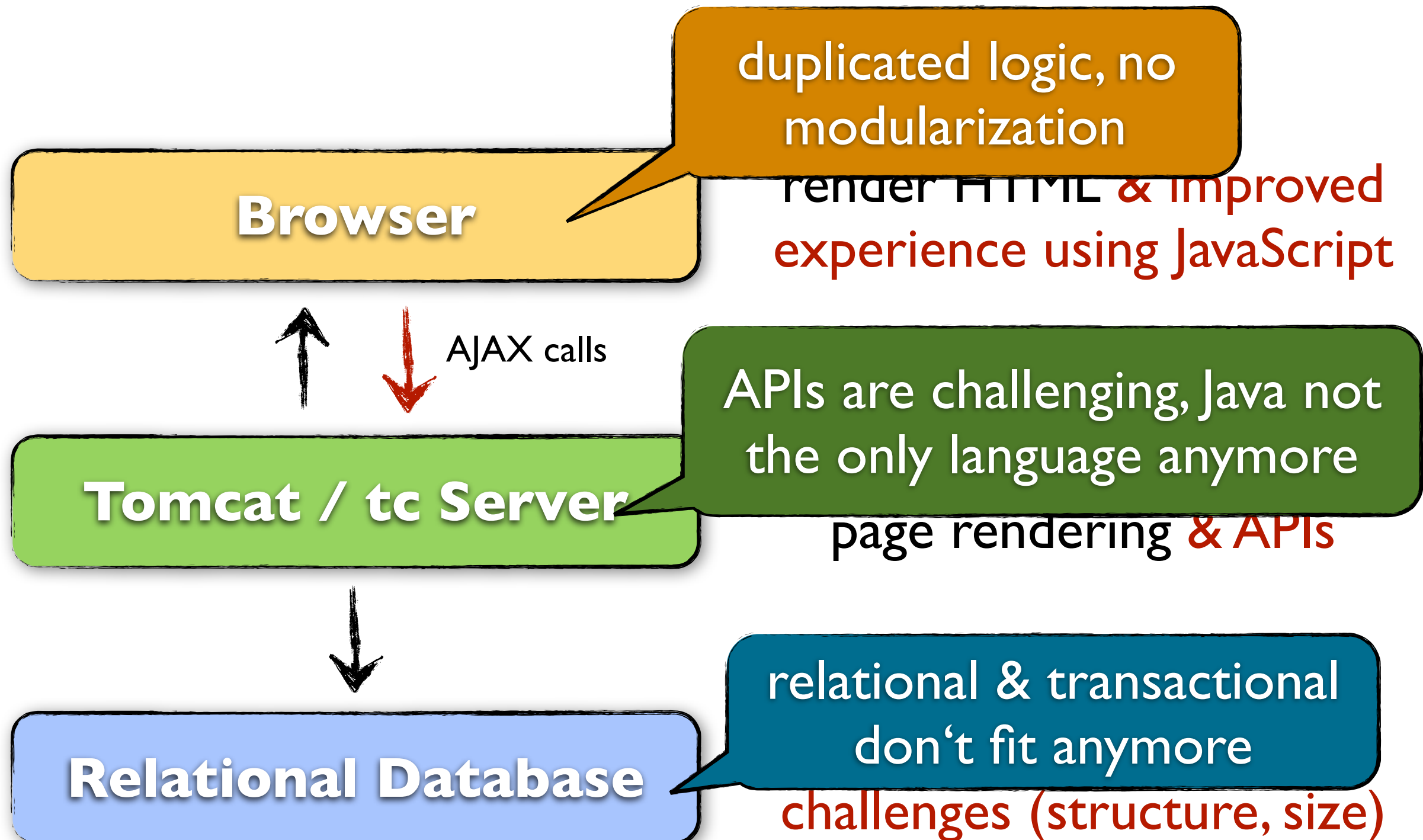


business logic &  
page rendering & APIs



contains data & new  
challenges (structure, size)

# A few observations





# Different pictures

**AWS** **node.js**  
**NoSQL**  
**JavaScript** **Hadoop**  
**CoffeeScript**

**modern apps**

**Scala** **Ruby/Rails**  
**Clojure** **PaaS**  
**HTML5/CSS3**

**Java** **HTML/CSS**  
**JavaScript**

**old style apps**

**Application  
Server**  
**RDBMS**

**Where do we go  
from here?**





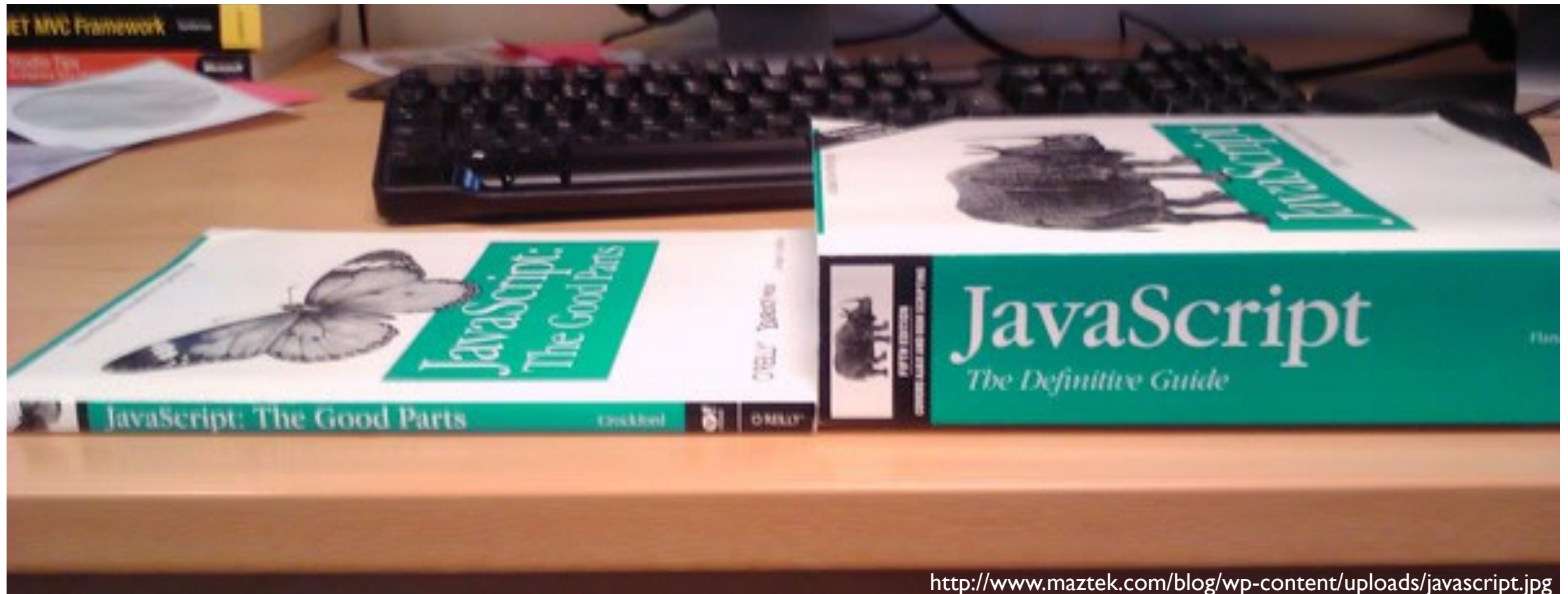
**The**  
**Client**  
**Side**

# Innovation happens here

## HTML



# The JavaScript Story



# **My assumptions**

**- on the client side -**

Browser only (HTML5/CSS3)

JavaScript only

**„The browser-based application  
written in JavaScript becomes the new  
rich client architecture“**

# More Detail...

Browser-based  
HTML Rendering

HTML5 & JS Engine

DOM

Controllers

Client-side Model

Web  
Storage





# **Existing JavaScript libs are UI centric**

(focus on making life with the DOM easier)

most prominent:

**jquery**

# **JavaScript versions of „good old rich client patterns“ begin to appear**

(and are highly necessary)

Examples  
**backbone.js**  
**angular.js**  
**ember.js**

...

**Browser App (JavaScript)**

```
graph TD; A[Browser App (JavaScript)] --- B[maybe also CoffeeScript, TypeScript, Dart]; B --- C[maybe GWT, but likely not]; C --- D[forget about JSF ;-)]
```

**maybe also CoffeeScript,  
TypeScript, Dart**

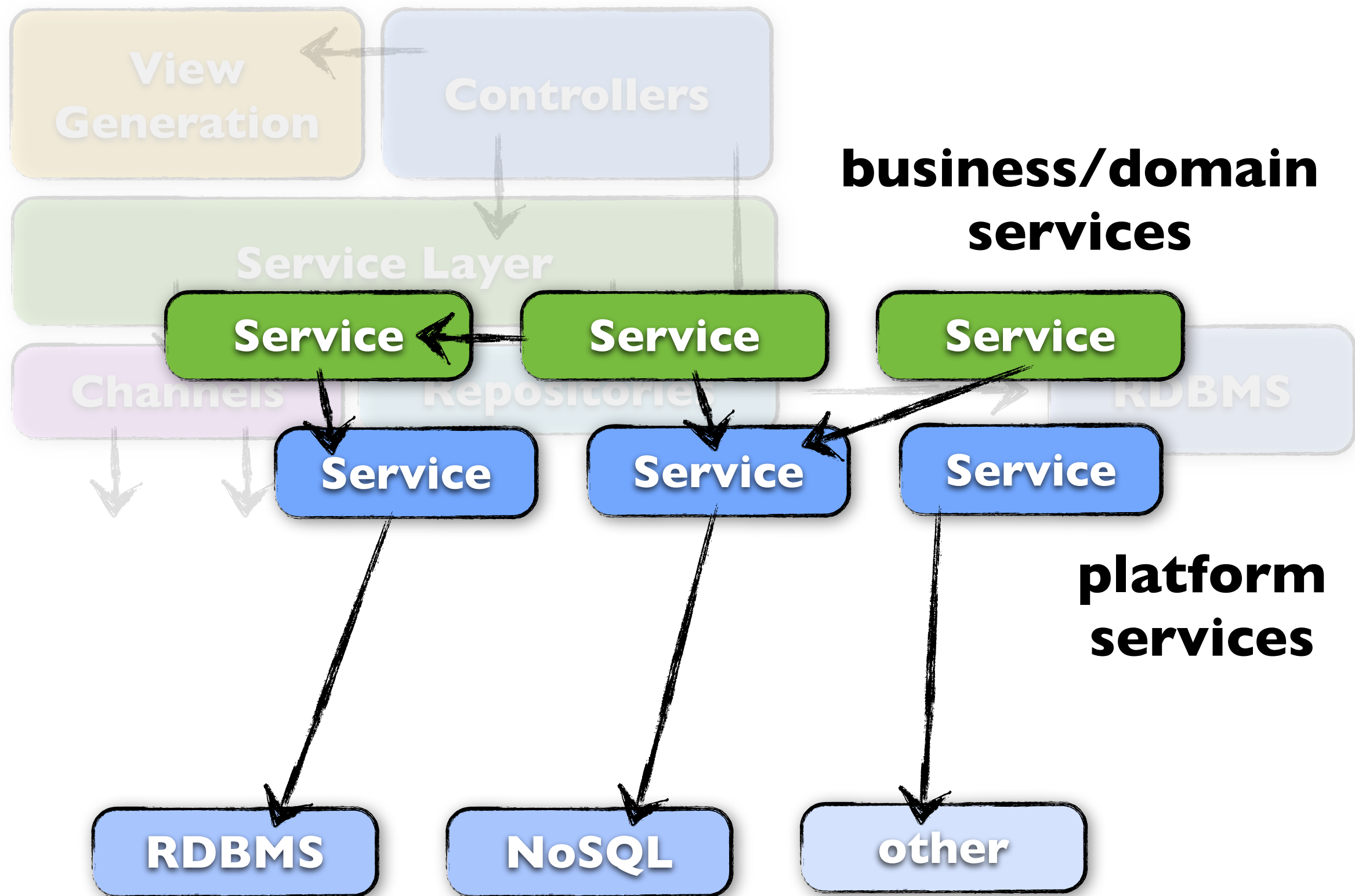
**maybe GWT, but likely not**

**forget about JSF ;-)**

**The**

# **Server**

**Side**





**this is where **Spring** is really powerful  
ready to run „in the cloud“ (scalability)  
(no client-side rendering or logic)**

**Service**

**Service**

**Service**

**Service**

**Service**

**Service**

**Spring MVC is the easiest way to  
implement RESTful APIs and services**

**APIs are JSON and HATEOAS based**

**Spring MVC + Spring HATEOAS  
is a powerful combination**

more on Spring HATEOAS:  
<https://github.com/SpringSource/spring-hateoas>

```
graph TD; Service[Service] --- SpringIntegration[Spring Integration & Messaging]; SpringIntegration --- SpringBatch[Spring Batch];
```

**Service**

**Spring Integration &  
Messaging**

**Spring Batch**

# **My assumptions**

**- server side languages -**

many different languages in use  
choose the right language for the right job  
don't use a new language for fun

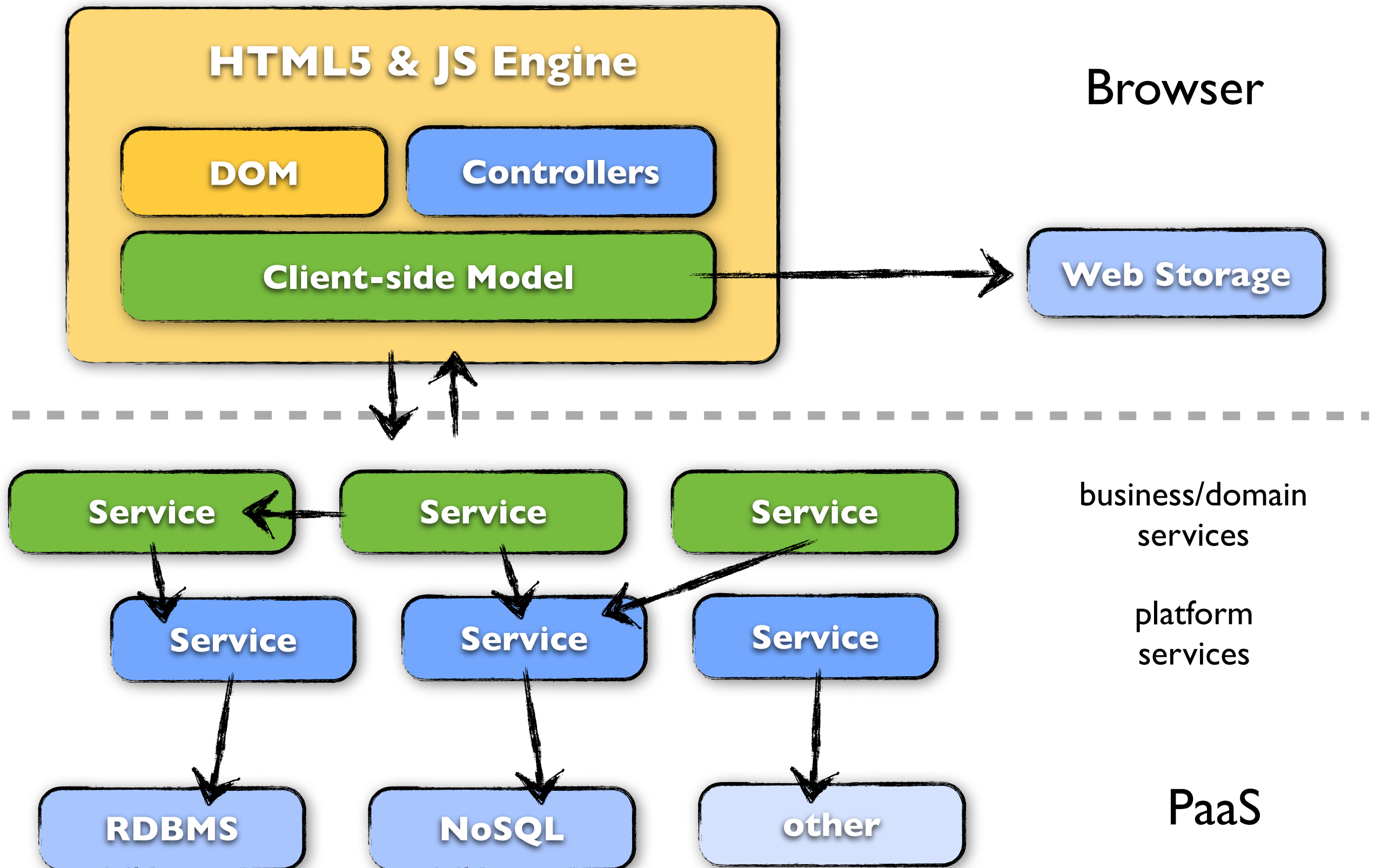
# **My assumptions**

**- data storage -**

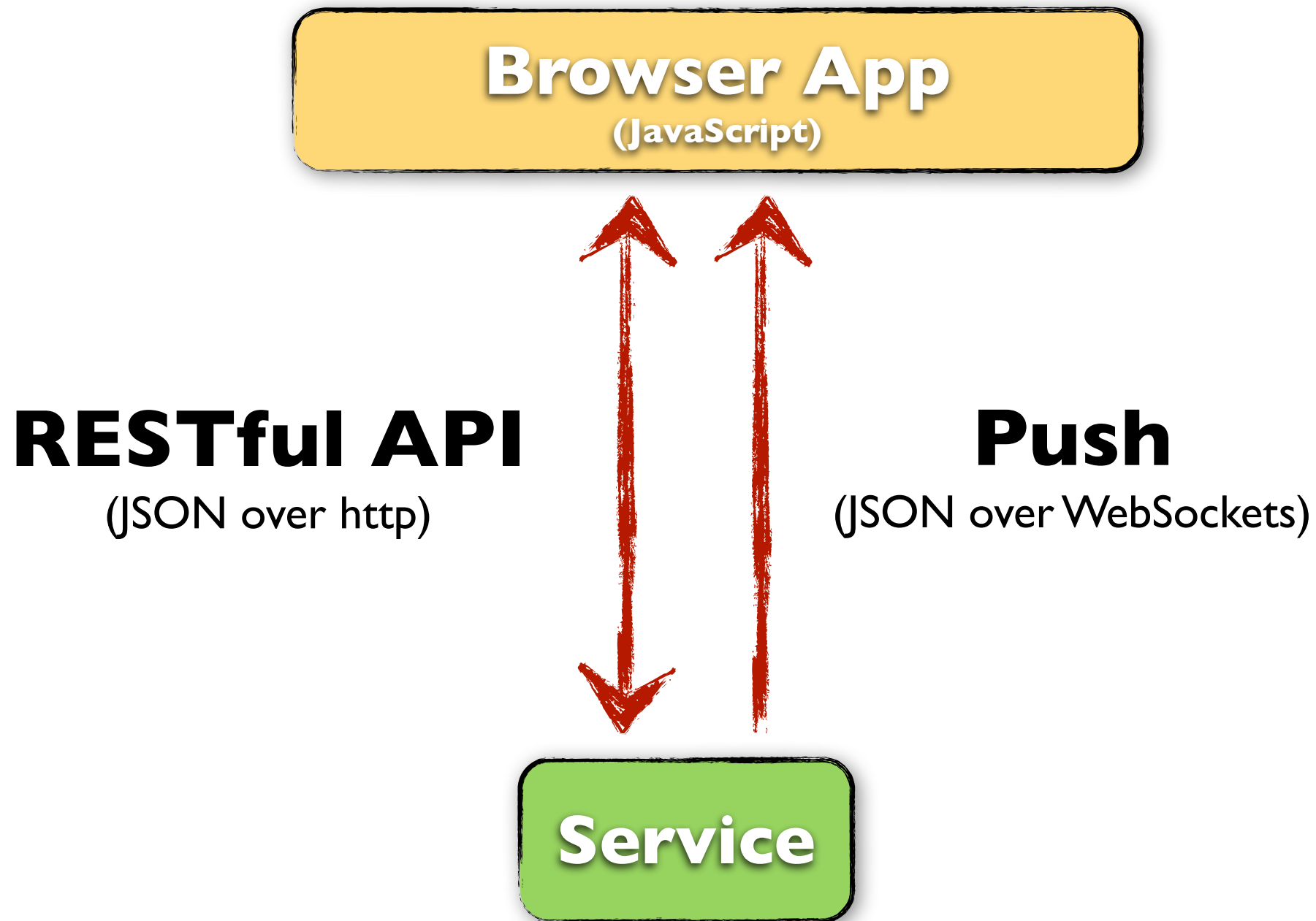
more and more data (big data)  
different storage techniques combined  
(rdbms, nosql, graph databases)  
scalability is important



# The picture



# Communication



# **The Challenges**



A close-up, high-resolution photograph of a plate of spaghetti. The thin, white pasta strands are tangled together, coated in a vibrant red tomato sauce. Small, bright red pieces of tomato are visible throughout the dish. The lighting is warm, highlighting the textures of the pasta and the gloss of the sauce.

# **Modularity in JavaScript**

**AMD**

(asynchronous module definition)

**wire.js**

(Dependency Injection for JavaScript)

**Micro Services for JavaScript**

(OSGi services written in JavaScript)



# More Challenges

**offline**  
**cloud-ready services**  
**define good APIs**  
**versioned APIs**  
**TDD for JavaScript**



# more information

Adrian Colyer on Application Development in the Cloud Era

<http://www.youtube.com/watch?v=axOPJbrljkY>

Example app using Spring for providing RESTful APIs and JavaScript for a rich client and mobile app

<https://github.com/SpringSource/html5expense>

Asynchronous Module Definition for JavaScript (AMD)

<https://github.com/amdjs/amdjs-api>

<http://requirejs.org/docs/whyamd.html>

wire.js

<https://github.com/cujojs/wire>

hello world with wire.js

<https://github.com/briancavalier/hello-wire.js>

more advanced example for wire.js

<https://github.com/briancavalier/piratescript>

Cloud Foundry PaaS

<http://www.cloudfoundry.com>

<http://www.cloudfoundry.org>

# Q&A

**and thank you for your attention**

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